

Start at home

Cut paper animation



**‘If you have a static image, you have a frozen fact.
If you invoke the world of animation... you have
process and transformation...’**

– William Kentridge

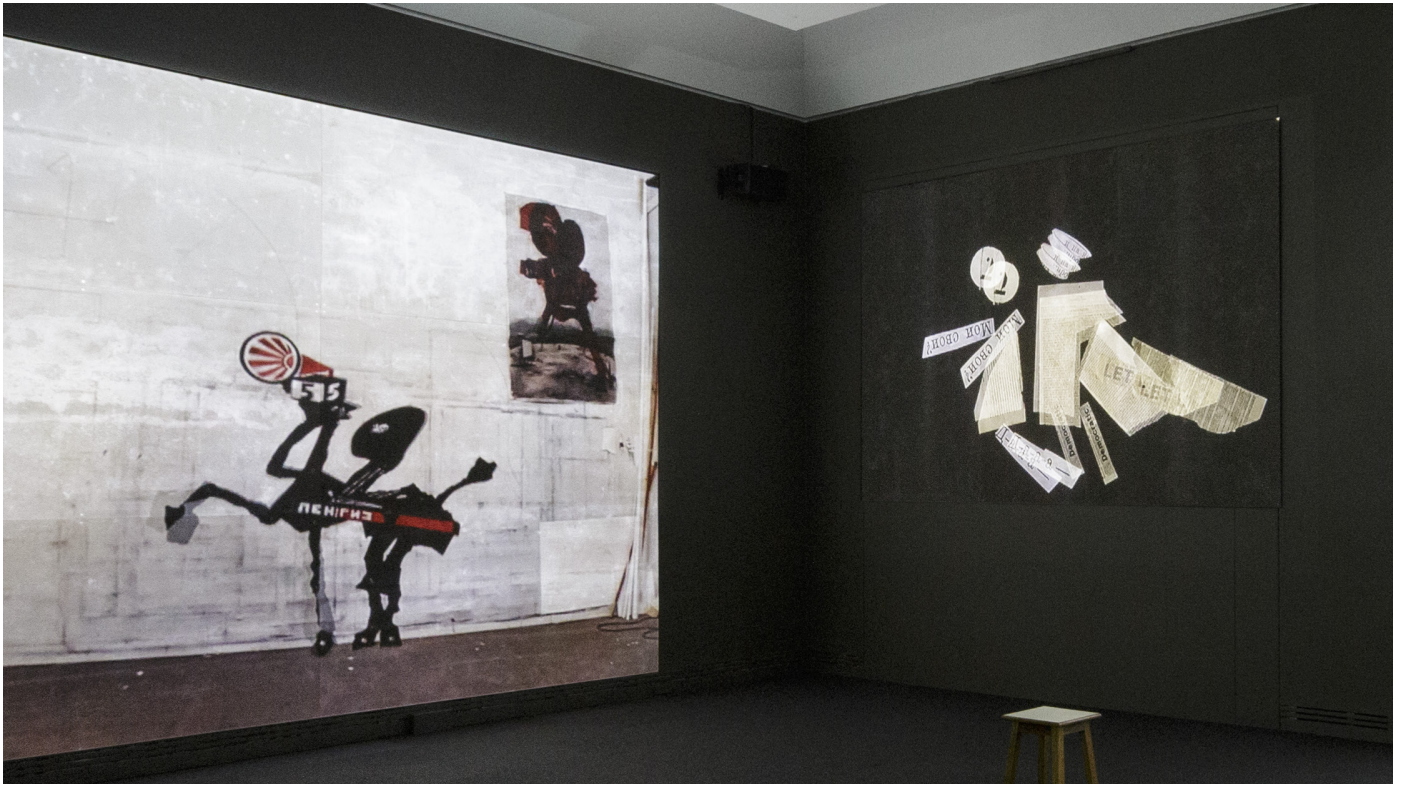
About the artist

William Kentridge is a curious and prolific artist who loves experimenting with a wide range of materials and processes. But he is particularly well-known for his stop-motion animation. Because animation requires illusion, transformation and the passage of time, Kentridge considers it an ideal medium to explore themes of history, memory and social change.

About the work

Inspired by Russian revolutionary history and literature, *I am not me, the horse is not mine* combines music, text, animation, live action and archival footage across eight different videos playing all at once. Cut paper soldiers and horses emerge from abstract shapes, prancing across the screen only to collapse once more, creating an impression of instability and constant change.

***I am not me, the horse is not mine* is on display in Gallery 24
as part of *William Kentridge: That which we do not remember*
until September 8, 2019**



Materials you need

- white and red paper, any size
- an A3 sheet of black paper
- scissors and a ruler
- a pencil
- blue-tac
- a phone or tablet with a camera

Take it further

How did you move your shapes? Grouped together? All in the same direction? Or flying all over the place? Make a new sequence with a different approach!

Try arranging the shapes to represent a person or animal. How might this creature move?

Repeat this activity with roughly-torn paper pieces instead of crisp shapes.

Create your own cut paper animation

- 1 Draw 4 or 5 simple shapes (triangles, rectangles, squares) on the red and white paper, and cut them out. Put blue-tac on the back of each shape.
- 2 Arrange the shapes on the black A3 paper in a stack or cluster. Take a photo of the arrangement.
- 3 Move all the shapes slightly, and then take a second photo. Try to take this picture from the same position and framing as the first. You could use a small tripod if you have one.
- 4 Repeat the previous step several times, moving the shapes and taking a photo each time, until you have a series of 6 to 10 photos.
- 5 Now turn your photo sequence into an animated gif. Depending on the device, you may be able to do this easily from the photo gallery, or you may need a simple third-party app. If you are borrowing a phone or tablet, ask the owner for help.
- 6 Watch your shapes move and dance around the screen!

We would love to see your work! Ask your parent or carer to post a photo on Instagram and tag the Art Gallery of South Australia. Or you can email your photo to us at public.programs@artgallery.sa.gov.au

@agsa.adelaide #agsastart